

# CITIZEN SCIENCE @AU

## Workshop & Networking

**12.00-12.30** Lunch (sandwiches and drinks, networking)

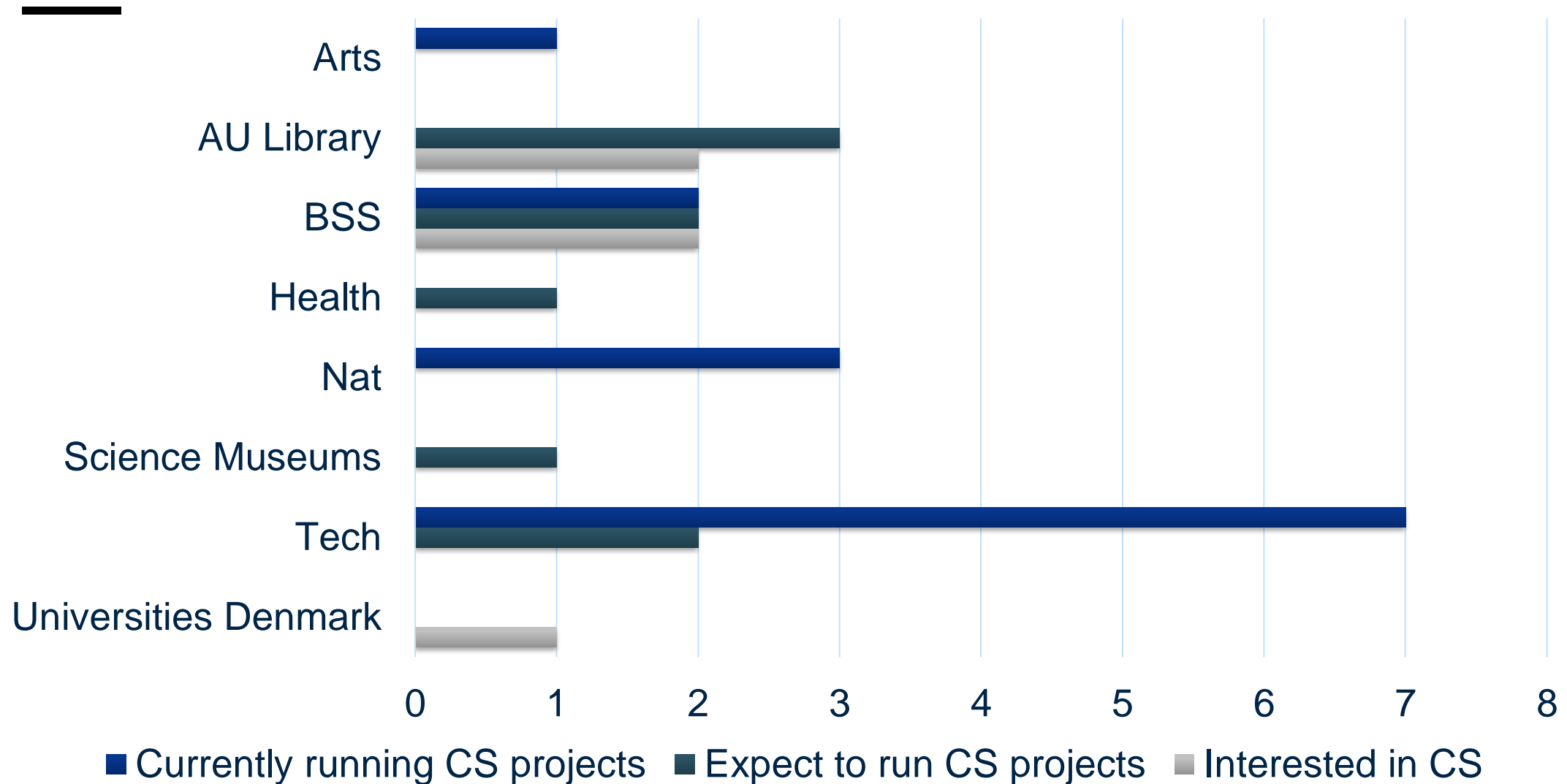
**12.30-13.30** Presentations of citizen science activities at AU

**13.30-13.45** Coffee break

**13.45-15.00** Workshop on future directions for citizen science network at AU

**15.00-15.30** Wrap-up with drinks and snacks (the program formally ends at 15.30, but you are most welcome to stay and chat - we have the room until 17.00)

# PARTICIPANTS & CS PROJECTS/INTEREST



# PARTICIPANTS

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**Alexandra Fogtmann-Schulz. Gertrud Thomsen. Hanne Munch Kristiansen. Henrik Vetter**, AU Library, Royal Library

**Cathrine M. Schrøder, Henning Heldbjerg**, Section of Wildlife Ecology, Dept. of Bioscience, TECH

**Clive Sabel**, BERTHA – Big Data Centre for Environment and Health, TECH

**Inie Madsen**, Universities Denmark

**Lucilla Losi. Peter Nicolaisen. Simon Fuglsang**, The Danish Centre for Studies in Research and Research Policy, Dept. of Political Science, BSS

**Mette Kjærgaard Nielsen**, Research Unit for General Practice, Dept. of Public Health, HEALTH

**Milena Corredig**, Dept. of Food Science, TECH

**Pernille Kallehave**, Dept. of Management, BSS

# PRESENTATIONS

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**Gitte Kragh**, Centre for Science Studies, Dept. of Mathematics, NAT & Center for Hybrid Intelligence, Dept. of Management, BSS

**Andres Dobat**, Dept. of Archeology and Heritage Studies, ARTS

**Hans Peter Hansen**, Section of Wildlife Ecology, Dept. of Bioscience, TECH

**Jacob Sherson**, ScienceAtHome, Dept. of Physics and Astronomy, NAT & Center for Hybrid Intelligence, Dept. of Management, BSS

**Linda Greve**, Science Museums

**Prince Michael Amegbor**, Dept. of Environmental Science, TECH

**Qian Janice Wang**, Dept. of Food Science, TECH

**Sune Agersnap**, Sec. for Genetic, Ecology and Evolution, Dep. of Biology, NAT

**Tine Iversen**, AU Library

**Ulrik Bak Kirk**, Research Unit for General Practice, Dept. of Public Health, HEALTH

**Kristian Hvidtfelt Nielsen**, Centre for Science Studies, Dept. of Mathematics, NAT

# GITTE KRAGH



Centre for Science Studies (-> Kristian Hvidtfelt Nielsen)

ScienceAtHome/Center for Hybrid Intelligence (-> Jacob Sherson)

- Giv de unge ordet, project led by Health (-> Ulrik Bak Kirk)

British Ecological Society Citizen Science Special Interest Group (2013-)

- [www.britishecologicalsociety.org/membership-community/special-interest-groups/citizen-science](http://www.britishecologicalsociety.org/membership-community/special-interest-groups/citizen-science)

European Citizen Science Association (ECSA) (2016-)

- Working groups, e.g., on CS in universities, and CS networks (<https://ecsa.citizen-science.net/working-groups>)
- Board member

The Danish Citizen Science Network (2018-)

- Citizen Science Portalen: <https://citizenscience.dk>
- WG on Biodiversity, Nature & Environment

## Current Working Groups



ecsa

European Citizen Science Association

Member

Storytelling and other arts

Global Mosquito Alert



eu-citizen.science



# The DIME-project - Danish amateur archaeology as citizen science

[dime.au.dk](http://dime.au.dk) is an online platform/application for registering archaeological finds produced by members of the public in cooperation with museum professionals.

## Aims:

- 1) promote and facilitate creative interaction with archaeological heritage/research;
- 2) democratize heritage management;
- 3) facilitate cutting edge archaeological research.

*Status 2021: 2947 active users; 30 participating museums; 114.085 registered finds.*

*Future: moving from data production to more active participation of the public in analytical processes (from contributory to collaborative).*

## **Challenges for citizen science in DK/AU:**

- 1) *sustaining digital citizen science infrastructure;*
- 2) *promoting citizen science as key element of future AU impact strategy;*

# INTERESTS IN CITIZEN SCIENCE

OPPORTUNITIES	CHALLENGES
<ul style="list-style-type: none"><li>• Emancipation</li><li>• Empowerment</li><li>• Social Learning</li><li>• Deliberation</li><li>• Sustainable development</li><li>• Democratic consolidation</li></ul>	<ul style="list-style-type: none"><li>• Intersection between societal and scientific dimensions citizens science</li><li>• Lack of reflection on the type and nature of citizen science</li><li>• Lack of theoretical framework</li><li>• Lack of progress (data supply)</li><li>• ‘Add on’</li></ul>

# CENTER FOR HYBRID INTELLIGENCE

**VISION:** understanding and fostering 21st century skills (in particularly computational thinking, complex problem solving and creativity) through the lense of Hybrid Intelligence



Jacob Sherson

Founder and director,  
[ScienceAtHome.org](http://ScienceAtHome.org)  
[Center for Hybrid Intelligence](http://Center for Hybrid Intelligence)

## BASIC RESEARCH



**AI and machine optimization**  
 Gradient based optimization and machine learning  
 First real world application of alpha zero

**Social Science Super Collider**  
 Scalable social science in the wild using public participation in research  
 Fields of work: Behavioral economics, Human problem solving, Cognitive and creativity profiling

**HYBRID INTELLIGENCE**

Search heuristics

**Natural Science Games**  
 Using citizen science to crowdsource human common sense  
 Fields of work: Quantum physics, Fluid dynamics, NP hard problems

AlphaZero beat humans at Chess and StarCraft, now it's working with quantum computers

physicsworld | Citizen scientists excel at creating Bose-Einstein condensates



## IMPACT AND APPLIED RESEARCH



**EDUCATION**  
 Scaffolding students to think with technology  
 • Digital educational tools and inquiry based material as well as in person interventions

**GAMES FOR GOOD**  
 Applying games to the public sector  
 • SAH Examples: crea.blender SDG, Smithsonian, Confoo Bio, Corona Minister

**CORPORATE TRAINING**  
 Playfully adapting research insights to corporate context  
 • Workshop concept: Play, reflect, learn, adapt  
 • Areas: AI and optimization, data visualization, 21st century skills and creativity, hiring and team formation and collaboration, corporate ethics, strategic foresight in the age of AI...

**CORPORATE COLLIDER**  
 Developing HI solutions in corporate context  
 Applying SSSC games in the private sector (bridging the gap between lab and corporate context)

## CROSS-CUTTING UNITS

- Data Science
- Public engagement  
Citizen science + communication
- Software development





# LINDA GREVE

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**SCIENCE**  
**MUSEERNE**  
AARHUS UNIVERSITET

# PRINCE MICHAEL AMEGBOR



## Momentary Assessment of The Effect of Urban Nature on Mental Health – The ReGreen Ecological Momentary Assessment Study (Task 4.2.1)

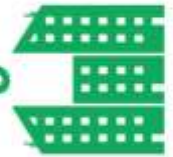
**Aims:** In Task 4.2.1 of the REGREEN Project, we aim to use ecological momentary assessment (EMA) mobile app to capture the momentary restorative benefits of urban nature or nature-based solutions psychological wellbeing of urban residents Europe and China.

**Methods:** The methodological approach involves geo-fencing urban nature locations in the six urban living labs (ULLs). The smartphone app based on EMA framework triggers the momentary assessment questions when users enter these geo-fenced locations. The app collects the information on:

- ❖ frequency and duration of visits
- ❖ positive and negative affects
- ❖ responses to urban environmental changes or interventions programs



2019-  
2023



 [twitter.com/REGREEN-nbs](https://twitter.com/REGREEN-nbs)

 [linkedin.com/company/regreen-horizon-2020](https://www.linkedin.com/company/regreen-horizon-2020)

**Event:** Citizen Science @ AU - Workshop and Networking

**Date:** Friday, 20<sup>th</sup> August 2021.

**Venue:** Richard Mortensen Room, build. 1422, Fredrik Nielsens Vej 2, 8000 Aarhus C

CONTACT:

Email: [regreen.nbs@gmail.com](mailto:regreen.nbs@gmail.com)

Website: [www.regreen-project.eu](http://www.regreen-project.eu)

# QIAN JANICE WANG

## — "CURATING CITIZEN ENGAGEMENT"

**INTERDISCIPLINARY** activity for students in food science and nutrition, business management, computer science, psychology, social policy, etc.

**LEARN** and apply cutting edge knowledge about the food system.

**DEVELOP** skills in gamification and citizen science data capture.

**CONNECT** with the public in 4 European countries.

**CO-CREATE** solutions for food-related societal challenges.

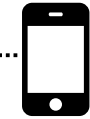
**TAKE ACTION** through an end-to-end citizen science project.



EIT Food is supported by the EIT a body of the European Union



**Curating Citizen Engagement:  
Food Solutions for Future Generations**



Take a picture to access students' activities



**Curating Citizen Engagement**

Education  
Gametize Plc. Ltd.

☆☆☆☆☆  
Not Enough Ratings

4+  
Age

Curating Citizen Engagement is only available on iOS.

Only on iPhone



Welcome to Curating Citizen Engagement! This is a gamified learning platform that educates and encourages the public across Europe to co-create a more sustainable and healthier food system. Our fun challenges are designed by university students across Europe in the framework of a EIT Food course. Get ready to help us advance science!

- Features:
- + Contribute your input to help solve food-related societal challenges
  - + Learn science-based knowledge about the healthy and sustainable foods
  - + Attempt different topic challenges to accumulate badges and points!
  - + Interact with other players

... and more!

Gametize Plc. Ltd.  
Support



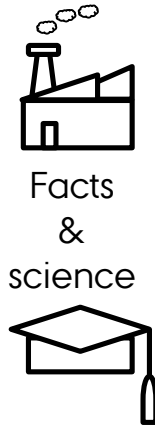
An “all you need to know” online guide for sustainable disposal of food packaging

What type information

Who, where and how it needs to be communicated



Questions & issues  
Information  
behavior



Tailored  
campaigns



Positive  
impact

Behaviour  
&  
Choices



What do we aim to demonstrate?

- Different issues faced by consumers across EU & different information behaviours (Culture & micro-culture) ✓
- Impactful interventions therefore need to be tailored and align with the culture of the issues/information!

# SUNE AGERSNAP

www.havblitz.dk

Danmarks  
Naturfredningsforening



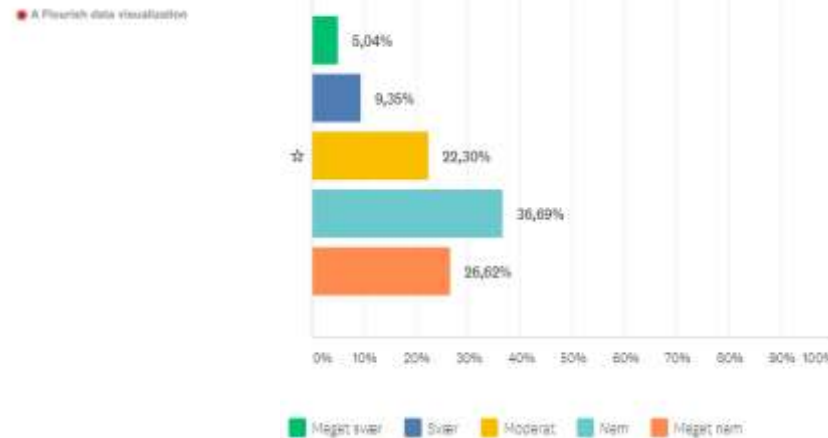
VELUX FONDEN



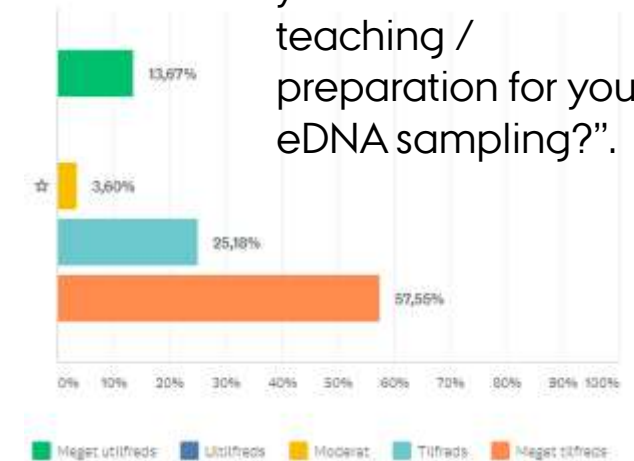
ØRESUNDSAKVARIET



“How would you evaluate eDNA sampling as a volunteer?”.



“How satisfied were you with the teaching / preparation for you eDNA sampling?”.



# Citizen Science

## - what does the library have to offer?

### Support researchers and students at AU

**Disseminate knowledge** about Citizen Science (p.t. homepage)

**Support researchers and students** in their work with Citizen Science

**Teach** students about Citizen Science (p.t. in cooperation with med Kristian Hvidtfelt Nielsen).

**Improve skills** on how to make Citizen Science projects (also librarians needs skills)  
- by cooperating with AU and CS colleagues at the Royal Library (AUL CS network group / KB CS network group), and other national and international initiatives.

### Cooperation with AU

**Develop a strategy** for Citizen Science in cooperation with AU

**Cooperate with AU partners** (e.g. ScienceAtHome, KNOCOS (AU's Open Science Center), Research Support Office, Graduate Schools (PhD), and museums at AU)

**Search for researchers and others** interested in working with Citizen Science.



Leru.org



# HOW CAN RESEARCH COMMUNICATION CREATE VALUE IN YOUNG PEOPLE'S LIVES?

ULRIK BAK KIRK, PROJECT MANAGER

[HTTPS://GIVDEUNGEORDET.DK/](https://givdeungeordet.dk/)

CITIZEN SCIENCE @ AU : WORKSHOP AND NETWORKING  
20 AUGUST 2021

*The project received +5 mio. DKK from the Novo Nordisk Foundation.*

## WHO?

- AARHUS UNIVERSITY
  - DEPT. OF PUBLIC HEALTH
- THE ACADEMY FOR TALENTED YOUTH | MIDT
- SCIENCEATHOME
- SCIENCE MUSEUMS
- THE ANIMATION WORKSHOP/  
VIA UNIVERSITY COLLEGE

## WHY?

- 1) TO EXPLORE HOW CO-CREATION, DIALOGUE AND CROSS-MEDIA COMMUNICATION CAN INNOVATE RESEARCH COMMUNICATION TARGETING YOUNG PEOPLE.
- 2) TO STUDY HOW NEW PLATFORMS CAN BE USED FOR RESEARCH COMMUNICATION ABOUT HEALTH AND THE USE OF TECHNOLOGY.

## WHAT?

- 1) WE WILL FOCUS ON YOUNG PEOPLE'S HEALTH AND THEIR USE OF TECHNOLOGY, USING ANIMATION FILMS, PODCASTS, AN EXHIBITION AND AN INTERACTIVE DILEMMA GAME (3 PROJECT CASES IN 3 YEARS).
- 2) WE AIM TO PROMOTE ENGAGEMENT, CRITICAL REFLECTION AND DIALOGUE ABOUT BOTH HEALTH AND THE USE OF TECHNOLOGY AMONG YOUNG PEOPLE.





# CITIZEN SCIENCE @ SCIENCE STUDIES

— Kristian Hvidtfelt Nielsen

## TIME4CS (Horizon2020): Institutional change in support of CS

- Grounding actions (GAs), Forerunners -> GAs, Implementers
- Best practice repository (GAs) available on Zenodo

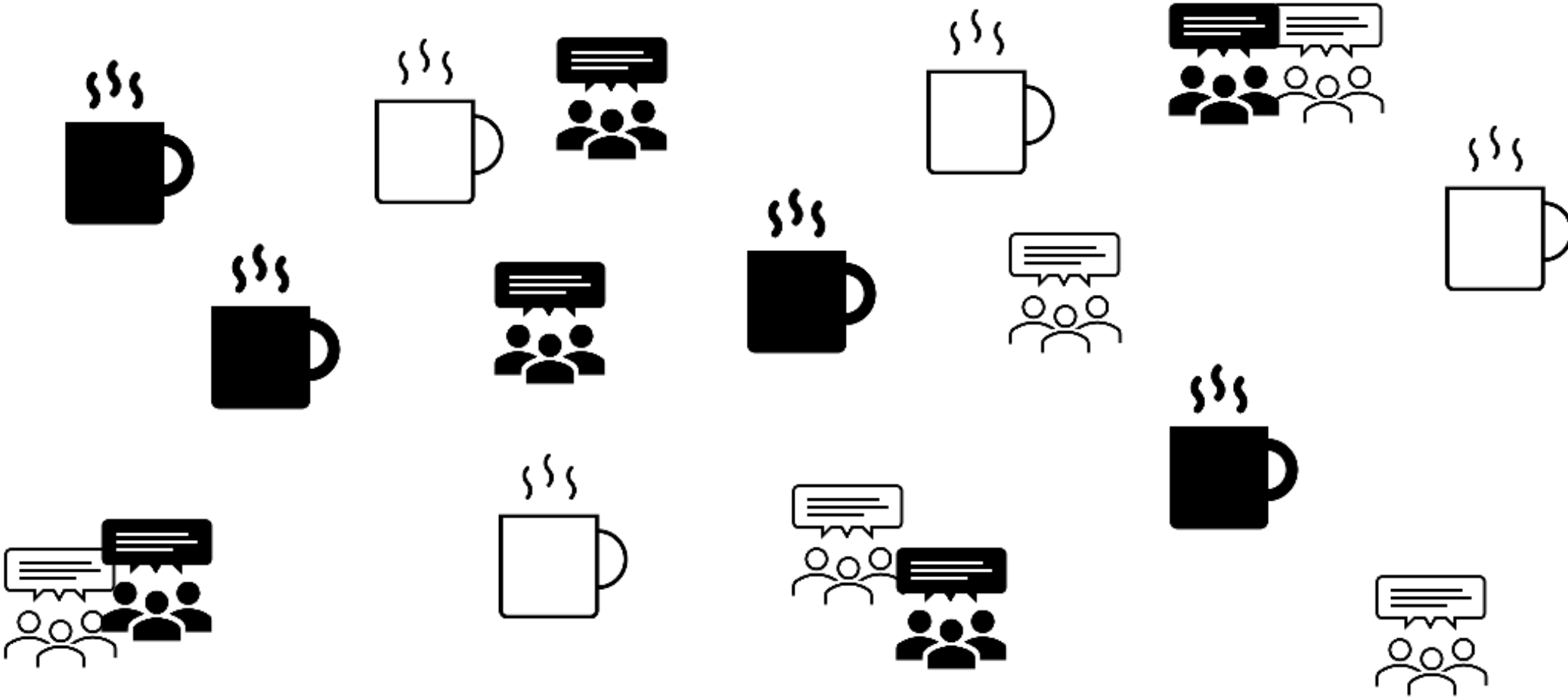
## Lakes in the freetime (Søer i fritiden, SDU, Villum Foundation)

- Citizen science project on water quality and biodiversity
- Survey on motivation and science capital

## Engaging Citizen Science Conference, April 25-26, 2022

- Workshops, dialogue stands, and posters
- Citizens' Day, Sunday April 24, 2022

# COFFEE & NETWORKING



# BREAKOUT GROUPS

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## Discussion points

1. **Ideas, lessons learned, and challenges encountered/expected - and maybe solved - in your own CS projects / project ideas**
  - a) Brainstorm, write down on post-its and discuss
    - similar challenges, practical and institutional? Lessons learned and/or solutions that others can use in their own projects?
  
2. **CS strategy, embedding CS, and CS networking at AU**
  - a) Brainstorm, write down on post-its and discuss
    - what would you like from an AU CS Network? Ideas for better anchoring of CS at AU? How & where would you like to see CS at AU? How to reach that goal?

# BREAKOUT GROUPS

Kristian Hvidtfelt Nielsen  
Gertrud Thomsen  
Hanne Munch Kristiansen  
Hans Peter Hansen  
Prince Michael Amegbor

Tine Legarth Iversen  
Andres Dobat  
Jacob Sherson  
Linda Greve  
Pernille Kallehave  
Sune Agersnap

Gitte Kragh  
Alexandra Fogtmann-Schulz  
Henning Heldbjerg  
Henrik Vetter  
Qian Janice Wang

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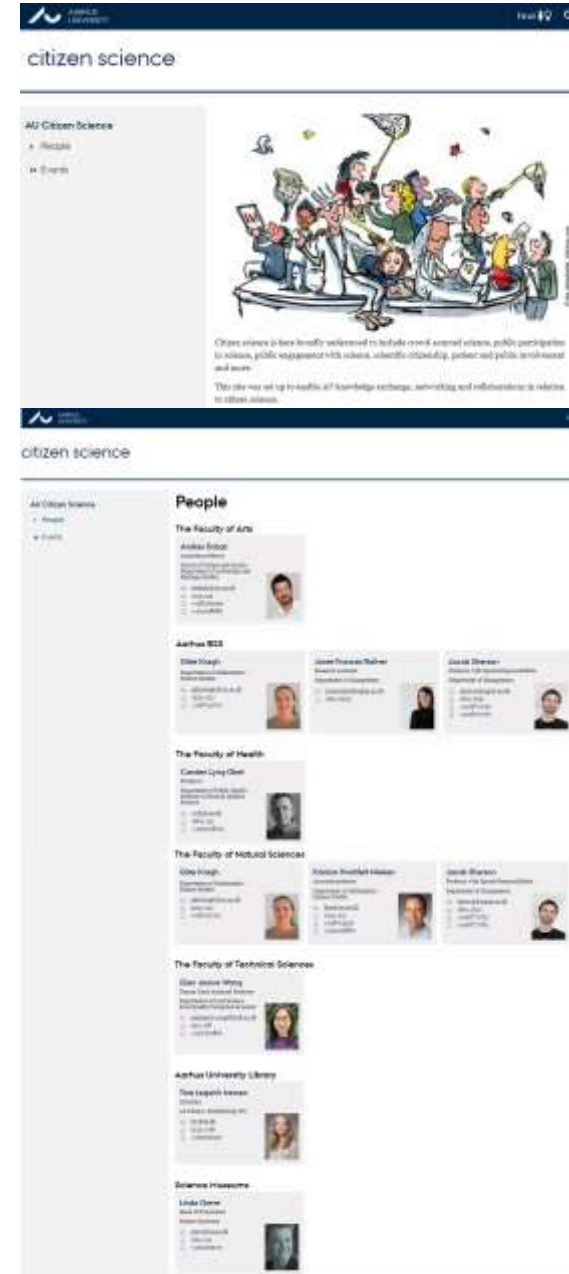
# MAIN POINTS FROM GROUPS

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# WRAP UP (& SNACKS & DRINKS)

# AU CS NETWORK

- **Website: [citsci.au.dk](http://citsci.au.dk)**
  - People, projects, events
- **Mailing list**
- **Working groups**
  - Institutional change & anchoring of CS at AU (leads: Kristian Hvidtfelt Nielsen & Gitte Kragh)
  - Suggestions for groups?
- **Other meetings**
  - Once per semester – workshop & networking
  - If you're interested: we can set up knowledge exchange / project presentation & discussion meetings on a regular basis



Thank you 😊



[citsci.au.dk](http://citsci.au.dk)

Contacts: Gitte Kragh ([gitte.kragh@css.au.dk](mailto:gitte.kragh@css.au.dk))  
Kristian Hvidtfelt Nielsen ([khn@css.au.dk](mailto:khn@css.au.dk))