

ALMaSS

Modeling of Landscape and Vegetation

ALMaSS Landscape and Vegetation Modelling

Why?

- ▶ Dynamic Landscape is the spatial context for the ALMaSS species
 - ▶ Properties of the landscape elements e.g. dynamic biomass and pesticide load, together with static attributes such as land cover, determine the fate of the ALMaSS species individuals.
 - ▶ Vegetation in particular represents resource for food and cover
 - ▶ In an agricultural landscape, farm management practices make a large part of the vegetation highly dynamic.
- ▶ Dynamic landscape simulation is becoming an ALMaSS objective on par with species simulation, to answer socio-ecological questions

ALMaSS Landscape and Vegetation Modelling

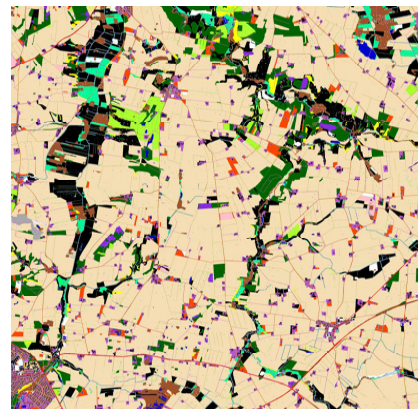
Building a Dynamic Landscape

- ▶ An ALMaSS dynamic landscape starts as a static landscape model based on country-specific GIS and farming data
- ▶ Daily Dynamism is then added through:
 - ▶ Weather simulation (based on historical weather data input files)
 - ▶ Vegetation growth simulation (e.g. Leaf-Area-Index calculations and customized growth curves for each vegetation type)
 - ▶ Farm-type and crop specific management simulation accounting for detailed farm activities (e.g. ploughing, sowing, weeding, fertilization, pesticide application, watering, harvesting) by use of flexible C++ specification classes allowing for complex calendar and field-condition logic

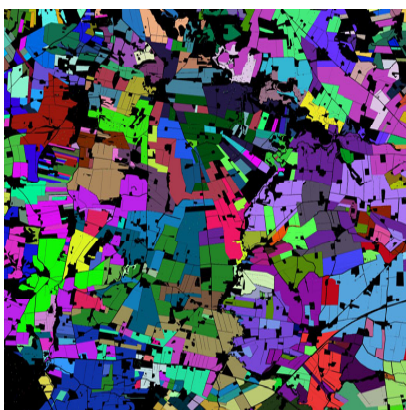
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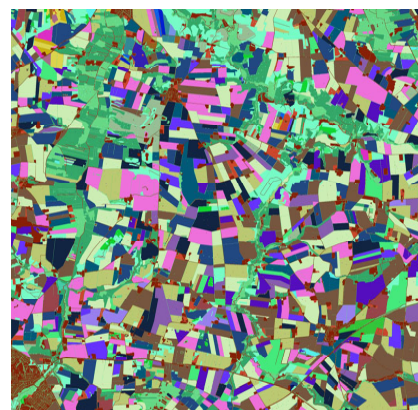
An ALMaSS landscape model is a realistic landscape representation ...



using available GIS data ...



and EU farm subsidies data to associate fields to farms ...



giving ALMaSS the means for vegetation growth simulation.

ALMaSS Landscape and Vegetation Modelling Technological Core

```

case ca_fa_slurry:
    if (m_ev->m_lock || m_farm->Delt( 75 ) ) {
        if ( !m_farm->FA_Slurry( m_field, 0.0, g_date->DayInYear( 50, 4 ) - g_date->DayInYear( 5 ) ) ) {
            SimpleEvent( g_date->Date() + 3, ca_fa_slurry, true );
            break;
        }
        CA_SLURRY_DATE = g_date->DayInYear();
    }
    d1 = g_date->OldDays() + g_date->DayInYear( 5, 4 );
    if ( g_date->Date() > d1 ) {
        d1 = g_date->Date();
        SimpleEvent( d1, ca_spring_plough, false );
    }
    break;
case ca_fp_slurry:
    if (m_ev->m_lock || m_farm->Delt( 50 ) ) {
        if ( !m_farm->FP_Slurry( m_field, 0.0, g_date->DayInYear( 50, 3 ) - g_date->DayInYear( 5 ) ) ) {
            SimpleEvent( g_date->Date() + 1, ca_fp_slurry, true );
            break;
        }
        CA_SLURRY_DATE = g_date->DayInYear();
    }
    {
        int d1 = g_date->OldDays() + g_date->DayInYear( 5, 4 );
        if ( g_date->Date() > d1 ) {
            d1 = g_date->Date();
            SimpleEvent( d1, ca_spring_plough, false );
        }
    }
    break;
case ca_spring_plough: {
    int forceday = g_date->DayInYear( 5, 5 );
    if ( CA_SLURRY_DATE && CA_SLURRY_DATE < forceday - 5 ) { // 2AM
        forceday = CA_SLURRY_DATE + 5;
        m_farm->FA_Slurry( m_field, 0.0, forceday - g_date->DayInYear( 50, 4 ) - g_date->DayInYear( 5 ) ) ;
        SimpleEvent( forceday, ca_spring_plough, false );
    }
    break;
}

```

A scripted workflow for the production of the ALMaSS landscape input data consisting of Python and ArcGIS raster-vector processing with additional data analysis and manipulation

A fast simulation core engine based on C/C++ that can handle large landscapes and long runs, able to run on servers

A user-friendly GUI suited for smaller
ALMaSS run

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Contact

- ▶ For questions, ideas and further materials on topics of Landscape, Farm and Vegetation Modelling

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- ▶ Thank you for reading !